



# Sleeping Gently

*Solo Guitar*

Declan Zapala

## Performance Notes

This piece attempts to create a dreamlike soundscape using only the resonances of the natural harmonics found across all the guitar's strings. For this to be achieved a conscious effort must be made to sustain all harmonics where possible, so that their resonances can interact to create various harmonies and dissonances.

The simplest way to achieve a sustenuto, harp-like quality to the cross string harmonics is to pluck the 12th fret harmonics as 'pick harmonics' - using the right hand to simultaneously touch the harmonic's node and pluck the string.

For those unacquainted with the pick harmonic technique, simply touch the node with the extended right-hand index finger and pluck the string with the right-hand annular finger. There are a few other ways of achieving pick harmonics but this way works best for this piece.

The various other natural harmonics found elsewhere on the fret board should generally be plucked with the right hand thumb.

# Sleeping Gently

for little Adrian

Declan Zapala

⑤ = B

as a dreamscape

Musical notation for measures 1-6. The piece is in 4/4 time with a key signature of one sharp (F#). The melody is written in a treble clef, and the guitar accompaniment is in a tenor and bass clef. Dynamics are marked as *mf* and *p*. The guitar part features a consistent rhythmic pattern of eighth notes with fret numbers 7 and 4 indicated.

Musical notation for measures 7-10. The melody continues in the treble clef. The guitar accompaniment maintains the eighth-note pattern, with fret numbers 4, 5, and 7 clearly marked on the strings.

Musical notation for measures 11-14. The melody features some chromatic movement and rests. The guitar accompaniment includes a 12-fret barre in measures 12 and 14, with fret numbers 5, 7, and 12 indicated.

Musical notation for measures 15-18. The melody concludes with a final chord. The guitar accompaniment includes a 12-fret barre in measure 16 and ends with a final chord in measure 18.